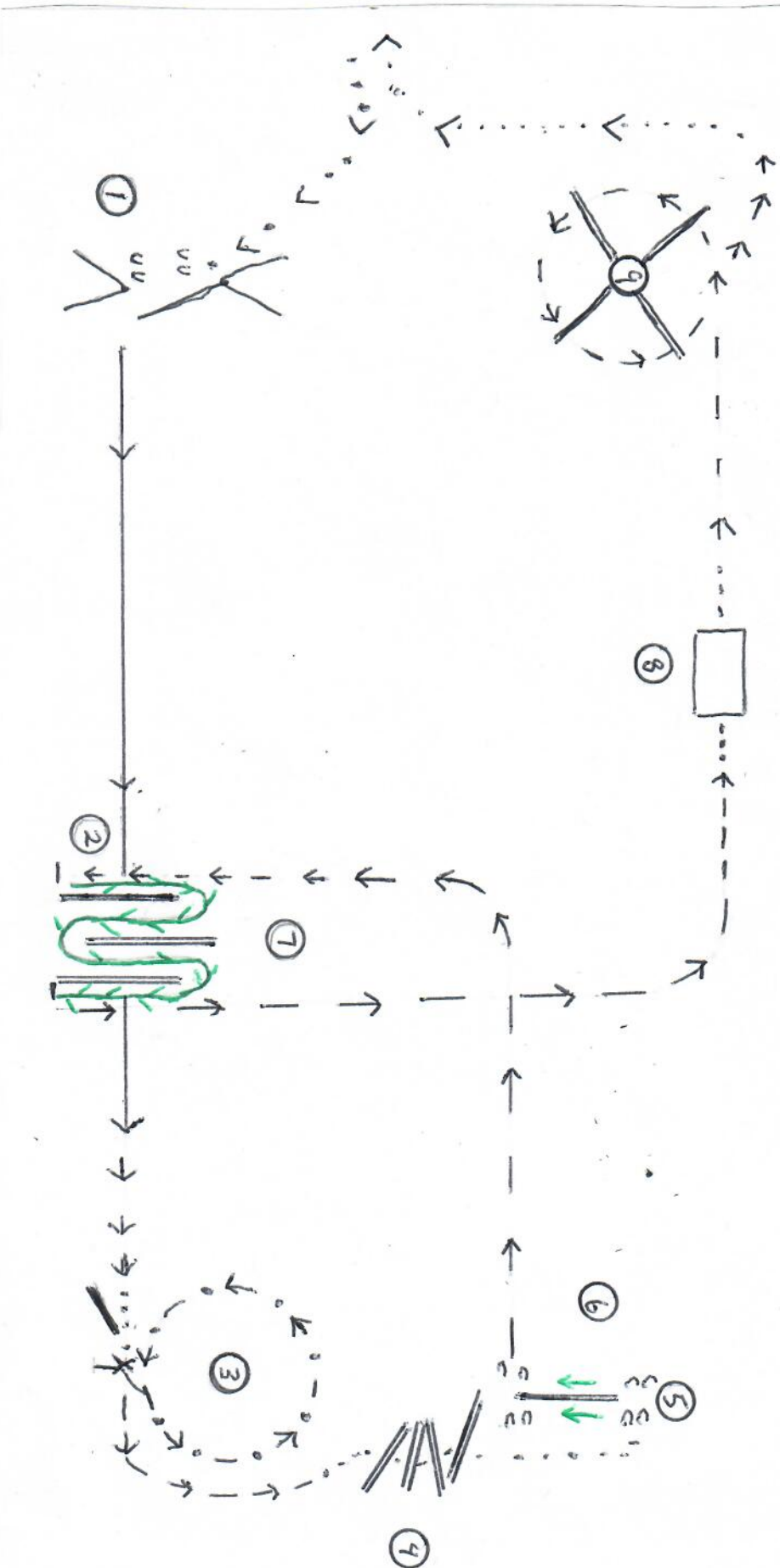


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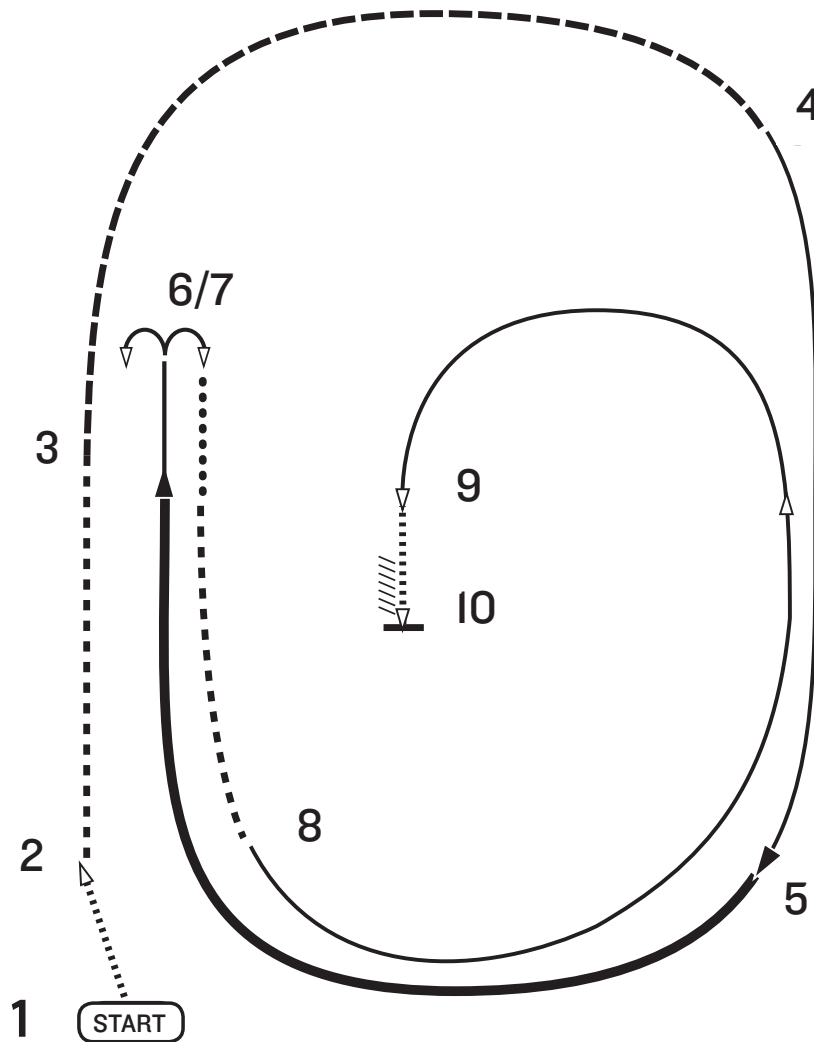


Walk . . . . . Trot \_\_\_\_\_ Extended Trot \_\_\_\_\_ Lope \_\_\_\_\_

JUDGES

1. **Gate:** Walk to gate and wait for judge's signal. Pass thru left hand gate, lope to # 2 logs
2. **Lope Over Logs:** Lope over 3 logs, drop to trot, drop to walk to # 3 Drag.
3. **Drag:**  
Open Riders: Drag log at the trot circling stump. Return log and rope to starting point and proceed at the trot to # 4.  
Amateur Riders: Drag log at the walk circling stump. Return log and rope to starting point and proceed at the trot to # 4.  
Youth Riders: Pick up bucket from post circle stump at the walk and return it to starting point and proceed at the trot to # 4.
4. **Walk over tangle of posts:** Walk over 4 tangled fence posts, walk to # 5, mail box.
5. **Mailbox:** Open Mail box, take mail out and show it to judges, return mail to mailbox close mailbox.
6. **Left Side Pass Log:** Side pass left over log, stop just off log, trot and extend trot to # 7. Transition to the trot, stop at rail and prepare to back thru 3 logs.
7. **Back Thru 3 logs:** Back thru 3 logs and then trot and extend trot to # 8, bridge.
8. **Bridge:** Walk over bridge and trot to # 9
9. **Trot Over 4 Logs:** Trot over 4 logs in the direction indicated, exit # 9 and exit out the arena at a walk.

### OPTIONAL VRH AND RHC RANCH RIDING PATTERN 3

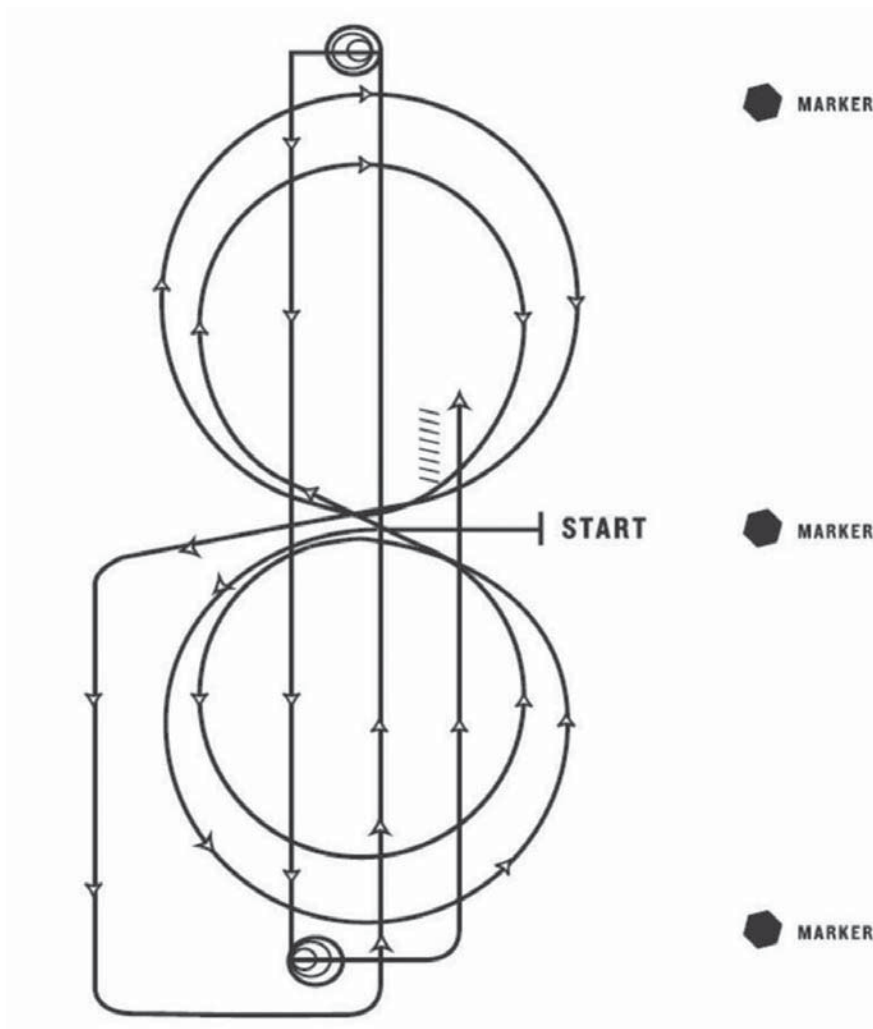


When establishing the course, the following distances are suggested. Patterns may begin in either direction and markers are optional.

1. Walk from 1 to 2 - 30 feet
2. Trot from 2 - 3 - 120 feet
3. Extend Trot from 3 to 4 - 240 feet
4. Lope on the right lead 4 to 5 - 150 feet
5. Extend the lope from 5 to 6 (collect lope before stopping) - 200 feet
6. Stop at 6; reverse (either direction)
7. Trot from 7 to 8 - 120 feet
8. Lope on left lead from 8 until even with 9; turn towards middle of arena and continue on left to 9 - 150 feet
9. Walk from 9 to 10 - 30 feet
10. Stop and back at 10 - approximately one horse length

- Walk .....
- Extended Walk ●●●●●●●●
- Trot ●●●●●●●●
- Extended Trot - - - - -
- Lope \_\_\_\_\_
- Extended Lope \_\_\_\_\_
- Back \\\ \ \ \ \ \ \ \

## VRH AND RHC RANCH REINING PATTERN 7



**Mandatory Marker along Fence or Wall** The judge shall indicate with markers on arena wall or fence the center of pattern. Judge shall also place markers on fence or wall at least 50' from each end of the arena.

Ride pattern as follows: Trot to center of arena and stop or walk before departure. Start pattern facing toward judge.

1. Beginning on left lead, complete two circles to the left - the first one large and fast, the second one small and slow. Change leads at center of arena.
2. Complete two circles to the right - the first one large and fast, the second one small and slow. Change leads at center of arena.
3. Begin a circle to the left, but do not close this circle. Continuing around the end of arena, run up the center, past end marker, and do a sliding stop.
4. Complete 3 1/2 spins to the left.
5. Run down to other end of arena, past the end marker, and do a sliding stop.
6. Complete 3 1/2 spins to the right.
7. Run past the center marker and do a sliding stop. Back at least 10 feet. Hesitate to show completion pattern